SHOW BATTEN 100 – SHOW BATTEN 100 AS

DMX-CHANNEL LIST

| CHANNEL | CHANNEL MODE | | | |
|---------|--------------|------------------|-------------------|--|
| | BASIC ENGINE | PIXEL ENGINE RGB | PIXEL ENGINE RGBW | |
| 1 | RED | RED | RED | |
| 2 | RED FINE | RED FINE | RED FINE | |
| 3 | GREEN | GREEN | GREEN | |
| 4 | GREEN FINE | GREEN FINE | GREEN FINE | |
| 5 | BLUE | BLUE | BLUE | |
| 6 | BLUE FINE | BLUE FINE | BLUE FINE | |
| 7 | WHITE | WHITE | WHITE | |
| 8 | WHITE FINE | WHITE FINE | WHITE FINE | |
| 9 | СТО | СТО | СТО | |
| 10 | MACRO COLOUR | MACRO COLOUR | MACRO COLOUR | |
| 11 | STROBE | STROBE | STROBE | |
| 12 | DIMMER | DIMMER | DIMMER | |
| 13 | DIMMER FINE | DIMMER FINE | DIMMER FINE | |
| 14 | ZOOM | ZOOM | ZOOM | |
| 15 | TILT | TILT | TILT | |
| 16 | TILT FINE | TILT FINE | TILT FINE | |
| 17 | FUNCTION | FUNCTION | FUNCTION | |
| 18 | RESET | RESET | RESET | |
| 19 | - | RED 1 | RED 1 | |
| 20 | - | GREEN 1 | GREEN 1 | |
| 21 | - | BLUE 1 | BLUE 1 | |
| 22 | - | RED 2 | WHITE 1 | |
| 23 | - | GREEN 2 | RED 2 | |
| 24 | - | BLUE 2 | GREEN 2 | |
| 25 | - | RED 3 | BLUE 2 | |
| 26 | - | GREEN 3 | WHITE 2 | |
| 27 | - | BLUE 3 | | |
| | - | | | |
| | - | | | |
| | - | | | |
| | - | | | |
| 46 | - | RED 10 | | |
| 47 | - | GREEN 10 | | |
| 48 | - | BLUE 10 | | |
| | - | - | | |
| | - | - | | |
| | - | - | | |
| | - | - | | |
| 55 | - | - | RED 10 | |
| 56 | - | - | GREEN 10 | |
| 57 | - | - | BLUE 10 | |
| 58 | - | - | WHITE 10 | |

CHANNEL FUNCTION

| CHANNEL MODE | | |
|-------------------|----------|---|
| Basic Engine | DMX | |
| Pixel Engine RGB | Value | Function |
| Pixel Engine RGBW | | |
| 1 | | RED |
| Ш | 0 - 255 | Red colour linearly increase from no-light to maximum intensity |
| 2 | | RED FINE |
| <u></u> | 0 - 255 | Fine Red intensity |
| | | GREEN |
| 3 | 0 - 255 | Green colour linearly increase from no-light to maximum intensity |
| A | | GREEN FINE |
| 4 | 0 - 255 | Fine Green intensity |
| | | BLUE |
| 5 | 0 - 255 | Blue colour linearly increase from no-light to maximum intensity |
| 6 | | BLUE FINE |
| <u> </u> | 0 - 255 | Fine Blue intensity |
| | | WHITE |
| 7 | 0 - 255 | White colour linearly increase from no-light to maximum intensity |
| 8 | | WHITE FINE |
| (O) | 0 - 255 | Fine White intensity |
| _ | | СТО |
| 9 | 0 - 9 | Unused range |
| | 10 - 255 | Colour Temperature linearly change |

| CHANNEL MODE | DMX Value | Function |
|--------------|--------------------------|-------------------------------|
| | | MACRO COLOUR |
| | 0 - 9 | Free |
| | 10 | Red |
| | 11 | Green |
| | 12 | Blue |
| | 13 14 | Cyan Yellow |
| | 15 | Magenta |
| | 16 | White 7000K |
| | 17 | White 3700K |
| | 18 | White 5000K |
| | 19 20 – 22 | Black Medium Yellow |
| | 23 – 26 | Straw Tint |
| | 27 – 28 | Surprise Peach |
| | 29 | Fire |
| | 30 | Medium Amber |
| | 31 | Gold Amber |
| | 32 – 34 35 – 44 | Dark Amber Sunrise Red |
| | 35 - 44 45 | Light Pink |
| | 46 – 48 | Medium Pink |
| | 49 – 61 | Pink Carnation |
| | 62 – 67 | Light Lavender |
| | 68 – 77 | Lavender |
| | 78 – 88 | Sky Blue |
| | 89 – 99 100 – 109 | Just Blue Dark Yellow green |
| | 110 – 111 | Spring Yellow |
| | 112 | Light Amber |
| | 113 | Straw |
| | 114 | Deep Amber |
| 10 | 115 – 116 | Orange Light Page |
| | 117 118 | Light Rose English Rose |
| | 119 | Light Salmon |
| | 120 | Middle Rose |
| | 121 – 122 | Dark Pink |
| | 123 – 124 | Magenta |
| | 125 126 | Peacock Blue Med Blue Green |
| | 127 | Steel Blue |
| | 128 | Light Blue |
| | 129 – 130 | Dark Blue |
| | 131 – 133 | Leaf Green |
| | 134 – 135 | Dark Green |
| | 136 – 137 138 – 141 | Mauve Bright Pink |
| | 142 – 144 | Medium Blue |
| | 145 | Deep Golden Amber |
| | 146 | Pale Lavender |
| | 147 – 148 | Special lavender |
| | 149 – 150 | Primary Green |
| | 151 – 156 157 – 161 | Bright Blue Apricot |
| | 162 – 167 | Pale Gold |
| | 168 – 171 | Deep Orange |
| | 172 – 173 | Bastard Amber |
| | 174 | Flame Red |
| | 175 – 178 179 | Daylight Blue Lilac Tint |
| | 180 – 183 | Lifac Tint Deep Lavender |
| | 184 – 190 | Dark Steel Blue |
| | 191 – 206 | Congo Blue |
| | 207 | Alice Blue |
| | 208 | Dirty White |
| | 209 - 255 | White |

| CHANNEL MODE | | | |
|-------------------|--------------|--|--|
| Basic Engine | DMX Value | Function | |
| | | | |
| Pixel Engine RGB | | | |
| Pixel Engine RGBW | | | |
| | | STROBE | |
| | 0 - 3 | Light ON | |
| | 4 - 69 | Strobe at linearly variable frequency from low (1 flash/sec) to high (24 flashes/sec) | |
| | 70 - 74 | Light ON | |
| ~1 ~1 | 75 - 140 | Pulsation at linearly variable speed from slow (0.5 flash/sec) to fast (24 flash/sec) | |
| 11 | 141 - 206 | Pulsation at linearly variable speed from fast (24 flash/sec) to slow (0.5 flash/sec) | |
| | 207 - 211 | Light ON | |
| | 212 - 224 | Random Strobe at low frequency | |
| | 225 - 237 | Random Strobe at medium frequency | |
| | 238 - 250 | Random Strobe at high frequency | |
| | 251 - 255 | Light ON | |
| 12 | | DIMMER | |
| | 0 - 255 | Light output linearly increase from off to maximum brightness | |
| 13 | | DIMMER FINE | |
| [(a) | 0 - 255 | Fine Dimmer positioning | |
| 14 | | ZOOM | |
| 一 | 0 - 255 | Zoom linearly moves from narrow to wide beam | |
| 15 | | TILT | |
| | 0 - 255 | Moving batten linearly tilts from -120° to +120° | |
| 41 @ | | TILT FINE | |
| 16 | 0 - 255 | Tilt Fine positioning | |
| | | FUNCTION | |
| | 0 - 102 | Unused range | |
| 17 | 103 - 105 | Enable Pixel Mapping | |
| | 106 - 255 | Free | |
| | | The functions are activated/selected passing through the unused levels range and staying in the necessary range for 5 seconds | |
| | | RESET | |
| | 0 - 25 | Unused range | |
| री (0) | 26 - 76 | Zoom reset Zoom Reset sequence is activated passing through the unused levels range and staying in this range for 5 seconds | |
| 18 | 77 - 127 | Tilt reset Tilt Reset sequence is activated passing through the unused levels range and staying in this range for 5 seconds | |
| | 128 - 255 | Tilt and Zoom reset Complete Reset sequence is activated passing through the unused levels range and staying in this range for 5 seconds | |

| CHANNEL MODE | | DMV | |
|------------------------|-------------------------|----------------|---|
| Pixel Engine RGB | Pixel Engine RGBW | - DMX Value | Function |
| 19 | 19 | 0 - 255 | RED LED 1 Brightness linearly increase from off to maximum value |
| 20 | 20 | 0 - 255 | GREEN LED 1 Brightness linearly increase from off to maximum value |
| 21 | 21 | 0 - 255 | BLUE LED 1 Brightness linearly increase from off to maximum value |
| | 22 | 0 - 255 | WHITE LED 1 Brightness linearly increase from off to maximum value |
| 22 | 23 | 0 - 255 | RED LED 2 Brightness linearly increase from off to maximum value |
| 23 | 24 | 0 - 255 | GREEN LED 2 Brightness linearly increase from off to maximum value |
| 24 | 25 | 0 - 255 | BLUE LED 2 Brightness linearly increase from off to maximum value |
| | 26 | 0 - 255 | WHITE LED 2 Brightness linearly increase from off to maximum value |
| 25 | 27 | 0 - 255 | RED LED 3 Brightness linearly increase from off to maximum value |
| 26 | 28 | 0 - 255 | GREEN LED 3 |
| 27 | 29 | | Brightness linearly increase from off to maximum value BLUE LED 3 |
| | 30 | 0 - 255 | Brightness linearly increase from off to maximum value WHITE LED 3 |
| 28 | 31 | 0 - 255 | RED LED 4 |
| 29 | 32 | 0 - 255 | Brightness linearly increase from off to maximum value GREEN LED 4 |
| 30 | 33 | 0 - 255 | Brightness linearly increase from off to maximum value BLUE LED 4 |
| | 34 | 0 - 255 | Brightness linearly increase from off to maximum value WHITE LED 4 |
| 31 | 35 | 0 - 255 | RED LED 5 |
| 32 | 36 | 0 - 255 | Brightness linearly increase from off to maximum value GREEN LED 5 |
| | | 0 - 255 | Brightness linearly increase from off to maximum value BLUE LED 5 |
| 33 | 37 | 0 - 255 | Brightness linearly increase from off to maximum value WHITE LED 5 |
| | 38 | 0 - 255 | Brightness linearly increase from off to maximum value |

| CHANNEL MODE | | | |
|--|-------------------------|--------------|--|
| Pixel Engine RGB | Pixel Engine RGBW | DMX Value | Function |
| 34 | 39 | | RED LED 6 |
| <u> </u> | | 0 - 255 | Brightness linearly increase from off to maximum value |
| 35 | 40 | 0 - 255 | GREEN LED 6 Brightness linearly increase from off to maximum value |
| | | 0 - 255 | BLUE LED 6 |
| 36 | 41 | 0 - 255 | Brightness linearly increase from off to maximum value |
| | 7.0 | 0 200 | WHITE LED 6 |
| | 42 | 0 - 255 | Brightness linearly increase from off to maximum value |
| @ 5 7 | 40 | | RED LED 7 |
| 37 | 43 | 0 - 255 | Brightness linearly increase from off to maximum value |
| 90 | ДД | | GREEN LED 7 |
| 38 | 44 | 0 - 255 | Brightness linearly increase from off to maximum value |
| 39 | 45 | | BLUE LED 7 |
| 99 | 430 | 0 - 255 | Brightness linearly increase from off to maximum value |
| | 46 | | WHITE LED 7 |
| | | 0 - 255 | Brightness linearly increase from off to maximum value |
| 40 | 47 | 0.055 | RED LED 8 |
| | _V U | 0 - 255 | Brightness linearly increase from off to maximum value |
| 41 | 48 | 0 - 255 | GREEN LED 8 Brightness linearly increase from off to maximum value |
| | 49 | 0 - 233 | BLUE LED 8 |
| 42 | | 0 - 255 | Brightness linearly increase from off to maximum value |
| | 50 | | WHITE LED 8 |
| | | 0 - 255 | Brightness linearly increase from off to maximum value |
| 40 | 51 | | RED LED 9 |
| 43 | | 0 - 255 | Brightness linearly increase from off to maximum value |
| <i>A</i>] <i>A</i>] | 52 | | GREEN LED 9 |
| 44 | | 0 - 255 | Brightness linearly increase from off to maximum value |
| 45 | 53 | | BLUE LED 9 |
| -13-20 -1 | | 0 - 255 | Brightness linearly increase from off to maximum value |
| | 54 | | WHITE LED 9 |
| | | 0 - 255 | Brightness linearly increase from off to maximum value |
| 47 | 55 | 0.055 | RED LED 10 |
| | | 0 - 255 | Brightness linearly increase from off to maximum value |
| 48 | 56 | 0 - 255 | GREEN LED 10 Brightness linearly increase from off to maximum value |
| | | 0 - 200 | BLUE LED 10 |
| 49 | 57 | 0 - 255 | Brightness linearly increase from off to maximum value |
| | | J 200 | WHITE LED 10 |
| | 58 | 0 - 255 | Brightness linearly increase from off to maximum value |
| | <u> </u> | | |

SHOW BATTEN 100

LED reference number for pixel mapping

